

LG_GOLD

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Chapter 1

LG_GOLD

1.1 Legends - Multicolored Cards

Legends - Multicolored Cards

Adun Oakenshield

Angus Mackenzie

Arcades Sabboth

Axelrod Gunnarson

Ayesha Tanaka

Barktooth Warbeard

Bartel Runeaxe

Boris Devilboon

Chromium

Dakkon Blackblade

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Pavel Maliki
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Xira Arien

1.2 Adun Oakenshield

Adun Oakenshield

Color = Green/Red/Black
Rarity = LG(R)
Type = Summon Legend (1/2)
Cost = GRB
Artist = Jeff A. Menges

Text (LG): <GRBT>: Select one creature from your graveyard and place it in your hand.

Flavor Text: "... And at his passing, the bodies of the world's great warriors shall rise from their graves and follow him to battle."
---The Anvilonian Grimoire

Rulings

1.3 Angus Mackenzie

Angus Mackenzie

Color = White/Blue/Green
Rarity = LG(R)
Type = Summon Legend (2/2)
Cost = WUG
Artist = Bryon Wackwitz

Text (LG): <WUGT>: Creatures attack and block as normal, but none deal any damage during combat. All attacking creatures are still tapped.

Use this ability any time before attack damage is dealt.

Flavor Text: "Battles no longer served a purpose in Karakas."
---Angus Mackenzie, Diary

Rulings

1.4 Arcades Sabboth

Arcades Sabboth

Color = White/Green/Blue
Rarity = LG(R) / CR(U1)
Type = Summon Elder Dragon Legend (7/7)
Cost = 2WWGGUU
Artist = Edward Beard Jr.

Text (LG): Flying
W: +0/+1 until end of turn.
Your untapped creatures gain +0/+2. Attacking creatures do not get this bonus. Pay <WGU> during your upkeep or Arcades Sabboth is buried.

Text (CR): Flying
As long as they are not attacking, untapped creatures you control get +0/+2. During your upkeep, pay <WUG> or bury Arcades Sabboth.
<W>: +0/+1 until end of turn.

Rulings

1.5 Axelrod Gunnarson

Axelrod Gunnarson

Color = Black/Red
Rarity = LG(R) / CR(U1)
Type = Summon Legend (5/5)
Cost = 4BBRR
Artist = Scott Kirschner

Text (LG): Trample
Each time a creature is placed in the graveyard during a turn in which Axelrod damaged it, you gain 1 life and Axelrod does 1 damage to target player.

Text (CR): Trample
Whenever a creature is damaged by Axelrod Gunnarson and put into the graveyard, you gain 1 life and Axelrod deals 1 damage to target player.

Rulings

1.6 Ayesha Tanaka

Ayesha Tanaka

Color = Blue/White
Rarity = LG(R) / CR(U1)
Type = Summon Legend (2/2)
Cost = UUWW
Artist = Bryon Wackwitz

Text (LG): Banding

<T>: Artifact effect which requires an activation cost is countered unless its controller spends <W>. This ability is played as an interrupt.

Text (CR): Banding

<T>: Counter target artifact effect requiring an activation cost, unless the artifact's controller pays <W>. Play this ability as an interrupt.

Rulings

1.7 Barktooth Warbeard

Barktooth Warbeard

Color = Black/Red
Rarity = LG(U1)
Type = Summon Legend (6/5)
Cost = 4BRR
Artist = Andi Rusu

Flavor Text: He is devious and cunning, in both appearance and deed. Beware the Warbeard, for this brute bites as well as he barks!

NO RULINGS

1.8 Bartel Runeaxe

Bartel Runeaxe

Color = Green/Red/Black
Rarity = LG(R)
Type = Summon Legend (6/5)
Cost = 3GRB
Artist = Andi Rusu

Text (LG): Bartel Runeaxe cannot be the target of enchant creature spells. Attacking does not cause Bartel Runeaxe to tap.

Flavor Text: Thundering down from Hammerheim, no foe could

slow Bartel's charge.

Rulings

1.9 Boris Devilboon

Boris Devilboon

Color = Black/Red
 Rarity = LG(R)
 Type = Summon Legend (2/2)
 Cost = 3BR
 Artist = Jesper Myrfors

Text (LG): <2BRT>: Put a minor demon token into play. Treat this token as a 1/1 red and black creature.

Rulings

1.10 Chromium

Chromium

Color = Black/Blue/White
 Rarity = LG(R) / CR(U1)
 Type = Summon Elder Dragon Legend (7/7)
 Cost = 2BBUUWW
 Artist = Edward Beard Jr.

Text (LG): Flying, Rampage: 2
 Pay <BUW> during your upkeep or Chromium is buried.

Text (CR): Flying, Rampage: 2
 During your upkeep, pay <WUB> or bury Chromium.

Rulings

1.11 Dakkon Blackblade

Dakkon Blackblade

Color = Black/Blue/White
 Rarity = LG(R) / CR(U1)
 Type = Summon Legend (*/*)
 Cost = 2BUW
 Artist = Richard Kane Ferguson

Text (LG): The *'s equal the number of lands you control.

Text (CR): Dakkon Blackblade has power and toughness each equal to the

number of lands you control.

Flavor Text: "My power is as vast as the plains; my strength is that of mountains. Each wave that crashes upon the shore thunders like blood in my veins."
---Dakkon Blackblade, Memoirs

NO RULINGS

1.12 Gabriel Angelfire

Gabriel Angelfire

Color = White/Green
Rarity = LG(R) / CR(U1)
Type = Summon Legend (4/4)
Cost = 3WWGG
Artist = Daniel Gelon

Text (LG): During your upkeep, Gabriel gains one of the following abilities until your next upkeep: flying, first strike, trample, or rampage: 3.

Text (CR): During your upkeep, Gabriel Angelfire gains one of the following abilities until your next upkeep: flying, first strike, trample, or rampage: 3.

NO RULINGS

1.13 Gosta Dirk

Gosta Dirk

Color = White/Blue
Rarity = LG(R)
Type = Summon Legend (4/4)
Cost = 3WWUU
Artist = Richard Thomas

Text (LG): First strike
Creatures with islandwalk may be blocked as if they did not have this ability.

Rulings

1.14 Gwendlyn Di Corci

Gwendlyn Di Corci

Color = Red/Black/Blue

Rarity = LG(R)
Type = Summon Legend (3/5)
Cost = RBBU
Artist = Julie Baroh

Text(LG): <T>: Target player discards one card from his or her hand at random. This power may only be used during your turn.

Flavor Text: Urborg became the final resting place of many swordsmen of renown, their steel outmatched by the wiles of Gwendlyn.

NO RULINGS

1.15 Halfdane

Halfdane

Color = Black/Blue/White
Rarity = LG(R)
Type = Summon Legend (*/*)
Cost = 1BUW
Artist = Melissa Benson

Text(LG): When Halfdane come into play he is a 3/3. During your upkeep, Halfdane acquires the current power and toughness of target creature other than Halfdane. If there are no legal targets, Halfdane becomes 3/3.

Flavor Text: Hail from Tolaria the ever changing 'Dane.

Rulings

1.16 Hazon Tamar

Hazon Tamar

Color = White/Green/Red
Rarity = LG(R)
Type = Summon Legend (2/4)
Cost = 4WGR
Artist = Richard Kane Ferguson

Text(LG): On your next upkeep after Hazon is put into play, put * token Sand Warriors into play, where * is the number of lands under your control. Treat the Warriors as 1/1 white, green, and red creatures. If Hazon leaves play, all Sand Warriors are also removed from the game.

Rulings

1.17 Hunding Gjornersen

Hunding Gjornersen

Color = Blue/White
Rarity = LG(U1)
Type = Summon Legend (5/4)
Cost = 3UUW
Artist = Richard Thomas

Text (LG): Rampage: 1

Flavor Text: "You would never guess, at the terrifying sight of the man, that Hunding was as charming a companion as one could wish for."

NO RULINGS

1.18 Jacques le Vert

Jacques le Vert

Color = White/Green/Red
Rarity = LG(R)
Type = Summon Legend (3/2)
Cost = 1WGR
Artist = Andi Rusu

Text (LG): All your green creatures gain +0/+2.

Flavor Text: Abandoning his sword to return to the lush forest of Pendelhaven, Jacques le Vert devoted his life to protecting the creatures of his homeland.

Rulings

1.19 Jasmine Boreal

Jasmine Boreal

Color = White/Green
Rarity = LG(U1)
Type = Summon Legend (4/5)
Cost = 3WG
Artist = Richard Kane Ferguson

Flavor Text: "Peace must prevail, even if the wicked must die."

NO RULINGS

1.20 Jedit Ojanen

Jedit Ojanen

Color = Blue/White
Rarity = LG(U1)
Type = Summon Legend (5/5)
Cost = 4UWW
Artist = Mark Poole

Flavor Text: Mightiest of the Cat Warriors, Jedit Ojanen forsook the forests of his tribe and took service with the Robaran Mercenaries, rising through their ranks to lead them in the battle for Efrava.

NO RULINGS

1.21 Jerrard of the Closed Fist

Jerrard of the Closed Fist

Color = Green/Red
Rarity = LG(U1)
Type = Summon Legend (6/5)
Cost = 3GGR
Artist = Andi Rusu

Flavor Text: Once, the order of the Closed Fist reached throughout the Kb'Briann Highlands. Now, Jerrard alone remains to uphold their standard.

NO RULINGS

1.22 Johan

Johan

Color = White/Green/Red
Rarity = LG(R) / CR(U1)
Type = Summon Legend (5/4)
Cost = 3WGR
Artist = Mark Tedin

Text(LG): If Johan does not attack and is not tapped, any of your creatures may attack without tapping.

Text(CR): As long as Johan does not attack and is untapped, attacking does not cause creatures you control to tap.

Rulings

1.23 Kasimir the Lone Wolf

Kasimir the Lone Wolf

Color = Blue/White
Rarity = LG(U1)
Type = Summon Legend (5/3)
Cost = 4UW
Artist = Richard Kane Ferguson

Flavor Text: Popular indeed is the tale of how Kasimir was once a Holy man who renounced his order to take up the sword. But this tale is no more likely than any other.

NO RULINGS

1.24 Kei Takahashi

Kei Takahashi

Color = White/Green
Rarity = LG(R) / CR(C1)
Type = Summon Legend (2/2)
Cost = 2WG
Artist = Scott Kirschner

Text (LG): <T>: Prevent up to 2 damage to one creature.

Text (CR): <T>: Prevent up to 2 damage to any creature.

NO RULINGS

1.25 Lady Caleria

Lady Caleria

Color = White/Green
Rarity = LG(R)
Type = Summon Legend (3/6)
Cost = 3WWGG
Artist = Bryon Wackwitz

Text (LG): <T>: Lady Caleria does 3 damage to target attacking or blocking creature.

Rulings

1.26 Lady Evangela

Lady Evangela

Color = Black/Blue/White
Rarity = LG(R)
Type = Summon Legend (1/2)
Cost = BUW
Artist = Mark Poole

Text(LG): <BWT>: Target creature does no damage during combat this turn.

Flavor Text: "When milady was young, the sight of a rainbow would fill her soul with peace. As she grew, she learned to share her rapture with others."
---Lady Gabriella

NO RULINGS

1.27 Lady Orca

Lady Orca

Color = Black/Red
Rarity = LG(U1)
Type = Summon Legend (7/4)
Cost = 5BR
Artist = Sandra Everingham

Flavor Text: "I do not remember what he said to her. I remember her fiery eyes, fixed upon him for an instant. I remember a flash, and the hot breath of sudden flames made me turn away. When I looked again, Angus was gone."
---A Wayfarer, on meeting Lady Orca

NO RULINGS

1.28 Livonya Silone

Livonya Silone

Color = Green/Red
Rarity = LG(R)
Type = Summon Legend (4/4)
Cost = 2GGRR
Artist = Richard Kane Ferguson

Text(LG): First strike, Legendary Land-walk

Flavor Text: Livonya's own nature is a matter of mystery. Nothing is known for sure, merely rumors of unearthly stealth, and unholy alliances.

Rulings

1.29 Lord Magnus

Lord Magnus

Color = White/Green
Rarity = LG(U1)
Type = Summon Legend (4/3)
Cost = 3WWG
Artist = Mark Tedin

Text (LG): First strike
Creatures with plainswalk or forestwalk may be blocked as if they did not have either ability.

Rulings

1.30 Marhault Elsdragon

Marhault Elsdragon

Color = Green/Red
Rarity = LG(U1) / CR(C1)
Type = Summon Legend (4/6)
Cost = 3GRR
Artist = Mark Poole

Text (LG): Rampage: 1

Text (CR): Rampage: 1

Flavor Text: Marhault follows a strict philosophy, never letting emotions cloud his thoughts. No chance observer could imagine the rage in his heart.

NO RULINGS

1.31 Nebuchadnezzar

Nebuchadnezzar

Color = Black/Blue
Rarity = LG(R) / CR(U1)
Type = Summon Legend (3/3)
Cost = 3BU
Artist = Richard Kane Ferguson

Text (LG): <XT>: Name a card. Opponent reveals X cards from his or her hand at random, or entire hand if he or she does not have enough cards. Opponent then discards any of those cards that match the one you named. May only use this power during your turn.

Text (CR): <XT>: Name a card. Target opponent reveals X cards from his or

her hand at random. If that player does not have enough cards in hand, his or her entire hand is revealed. Opponent then discards any of those cards that match the named card. Use this ability only during your turn.

Rulings

1.32 Nicol Bolas

Nicol Bolas

Color = Blue/Black/Red
Rarity = LG(R) / CR(U1)
Type = Summon Elder Dragon Legend (7/7)
Cost = 2UUBBRR
Artist = Edward Beard Jr.

Text (LG): Flying
An opponent damaged by Nicol Bolas must discard entire hand. Ignore this effect if opponent has no cards left in hand. Pay <UBR> during your upkeep or Nicol Bolas is buried.

Text (CR): Flying
Whenever Nicol Bolas damages an opponent, that opponent discards his or her entire hand. Ignore this ability if that opponent has no cards left in hand. During your upkeep, pay <UBR> or bury Nicol Bolas.

Rulings

1.33 Palladia-Mors

Palladia-Mors

Color = White/Green/Red
Rarity = LG(R) / CR(U1)
Type = Summon Elder Dragon Legend (7/7)
Cost = 2WWGGRR
Artist = Edward Beard Jr.

Text (LG): Flying, Trample
Pay <WGR> during your upkeep or Palladia-Mors is buried.

Text (CR): Flying, Trample
During your upkeep, pay <WRG> or bury Palladia-Mors.

Rulings

1.34 Pavel Maliki

Pavel Maliki

Color = Black/Red
Rarity = LG(U1)
Type = Summon Legend (5/3)
Cost = 4BR
Artist = Andi Rusu

Text (LG):
: +1/+0 until end of turn.

Flavor Text: We all know the legend: Pavel wanders the realms,
helping those in greatest need. But is this a measure
of his generosity, or of his obligation to atone?

NO RULINGS

1.35 Princess Lucrezia

Princess Lucrezia

Color = Black/Blue
Rarity = LG(U1)
Type = Summon Legend (5/4)
Cost = 3BUU
Artist = Edward Beard Jr.

Text (LG): <T>: Add <U> to your mana pool. This ability is played as an interrupt.

Rulings

1.36 Ragnar

Ragnar

Color = Blue/White/Green
Rarity = LG(R)
Type = Summon Legend (2/2)
Cost = UWG
Artist = Melissa Benson

Text (LG): <UWGT>: Regenerate target creature.

Flavor Text: "On the field of honor, a soldier need have no fear."

NO RULINGS

1.37 Ramirez DePietro

Ramirez DePietro

Color = Black/Blue
Rarity = LG(U1)
Type = Summon Legend (4/3)
Cost = 3BBU
Artist = Phil Foglio

Text (LG): First strike

Flavor Text: Ramirez DePietro is a most flamboyant pirate. Be careful not to believe his tall tales, especially when you ask his age.

NO RULINGS

1.38 Ramses Overdark

Ramses Overdark

Color = Black/Blue
Rarity = LG(R)
Type = Summon Legend (4/3)
Cost = 2BBUU
Artist = Richard Kane Ferguson

Text (LG): <T>: Destroys a target creature which has an enchantment card played on it.

NO RULINGS

1.39 Rasputin Dreamweaver

Rasputin Dreamweaver

Color = White/Blue
Rarity = LG(R)
Type = Summon Legend (4/1)
Cost = 4WU
Artist = Andi Rusu

Text (LG): Put seven counters on Rasputin when brought into play. You may remove a counter to prevent one damage to Rasputin or add <1> to your mana pool. This ability is played as an interrupt. Put one counter on Rasputin during your upkeep if he started the turn untapped. You may not have more than seven of these counters on Rasputin at any time.

Rulings

1.40 Riven Turnbull

Riven Turnbull

Color = Black/Blue
Rarity = LG(U1)
Type = Summon Legend (5/7)
Cost = 5BU
Artist = Richard Kane Ferguson

Text(LG): <T>: Add to your mana pool. This ability is played as an interrupt.

Flavor Text: "Political violence is a perfectly legitimate answer to the persecution handed down by dignitaries of the state."

Rulings

1.41 Rohgahh of Kher Keep

Rohgahh of Kher Keep

Color = Black/Red
Rarity = LG(R)
Type = Summon Legend (5/5)
Cost = 2BBRR
Artist = Edward Beard Jr.

Text(LG): All your Kobolds of Kher Keep gain +2/+2. Pay <RRR> during your upkeep, or Rohgahh and all Kobolds of Kher Keep become tapped and come under opponent's control.

Rulings

1.42 Rubinia Soulsinger

Rubinia Soulsinger

Color = Blue/White/Green
Rarity = LG(R) / CR(U1)
Type = Summon Legend (2/3)
Cost = 2UWG
Artist = Rob Alexander

Text(LG): <T>: Gain control of target creature. Rubinia does not tap or untap this creature. If Rubinia becomes untapped you lose control of this creature; you may choose not to untap Rubinia as normal during your untap phase. You also lose control of target creature if either Rubinia leaves play or you lose control of Rubinia.

Text (CR): You may choose not to untap Rubinia Soulsinger during your untap phase.

<T>: Gain control of target creature. Lose control of target creature if Rubinia leaves play, if you lose control of Rubinia, or if Rubinia becomes untapped.

Rulings

1.43 Sir Shandlar of Eberyn

Sir Shandlar of Eberyn

Color = White/Green
Rarity = LG(U1)
Type = Summon Legend (4/7)
Cost = 4WG
Artist = Andi Rusu

Flavor Text: "Remember Sir Shandlar! Remember and stand firm!"
---rallying cry of the Eberyn militia

NO RULINGS

1.44 Sivitri Scarzam

Sivitri Scarzam

Color = Black/Blue
Rarity = LG(U1) / CR(C1)
Type = Summon Legend (6/4)
Cost = 5BU
Artist = NeNe Thomas

Flavor Text: Even the brave have cause to tremble at the sight of Sivitri Scarzam. Who else has tamed Scarzam's Dragon?

NO RULINGS

1.45 Sol'kanar the Swamp King

Sol'kanar the Swamp King

Color = Red/Black/Blue
Rarity = LG(R) / CR(U1)
Type = Summon Legend (5/5)
Cost = 2RBU
Artist = Richard Kane Ferguson

Text (LG): Swampwalk
Sol'kanar's controller gains 1 life each time a black spell is

cast.

Text (CR): Swampwalk

Whenever a black spell is successfully cast, gain 1 life.

Rulings

1.46 Stangg

Stangg

Color = Green/Red

Rarity = LG(R) / CR(U1)

Type = Summon Legend (3/4)

Cost = 4GR

Artist = Mark Poole

Text (LG): When Stangg is brought into play, also put a Stangg Twin token into play. Stangg Twin token is a 3/4 green and red legend. If Stangg leaves play, remove Stangg Twin token from game. If Stangg Twin leaves play, bury Stangg.

Text (CR): When Stangg comes into play, put a Stangg Twin token into play. Treat this token as a 3/4 green and red legend. If Stangg leaves play, remove Stangg Twin token from the game. If Stangg Twin token leaves play, bury Stangg.

Rulings

1.47 Sunastian Falconer

Sunastian Falconer

Color = Green/Red

Rarity = LG(U1)

Type = Summon Legend (4/4)

Cost = 3GR

Artist = Christopher Rush

Text (LG): <T>: Add <2> to your mana pool. This ability is played as an interrupt.

Flavor Text: Sunastian has roots in both sorcery and swordplay; he has learned never to depend too heavily on the latter.

Rulings

1.48 Tetsuo Umezawa

Tetsuo Umezawa

Color = Red/Black/Blue
Rarity = LG(R)
Type = Summon Legend (3/3)
Cost = RBU
Artist = Julie Baroh

Text (LG): <RBBUT>: Destroy target tapped creature or target blocking creature. Tetsuo may not be a target of an enchant creature spell.

Rulings

1.49 The Lady of the Mountain

The Lady of the Mountain

Color = Green/Red
Rarity = LG(U1)
Type = Summon Legend (5/5)
Cost = 4GR
Artist = Richard Kane Ferguson

Flavor Text: Her given name has been lost in the mists of time. Legend says that her silent vigil will one day be ended by the one who, pure of heart and spirit, calls out that name again.

NO RULINGS

1.50 Tobias Andrion

Tobias Andrion

Color = Blue/White
Rarity = LG(U1) / CR(C1)
Type = Summon Legend (4/4)
Cost = 3UW
Artist = Andi Rusu

Flavor Text: Administrator of the military state of Sheoltun, Tobias is the military right arm of the empire and the figurehead of its freedom.

NO RULINGS

1.51 Tor Wauki

Tor Wauki

Color = Black/Red
Rarity = LG(U1) / CR(C1)
Type = Summon Legend (3/3)
Cost = 2BBR
Artist = Randy Asplund-Faith

Text (LG): <T>: Tor Wauki does 2 damage to target attacking or blocking creature.

Text (CR): <T>: Tor Wauki does 2 damage to target attacking or blocking creature.

Rulings

1.52 Torsten Von Ursus

Torsten Von Ursus

Color = White/Green
Rarity = LG(U1)
Type = Summon Legend (5/5)
Cost = 3WGG
Artist = Mark Poole

Flavor Text: "How can you accuse me of evil? Though these deeds be unsavory, no one will argue: good shall follow from them."

NO RULINGS

1.53 Tuknir Deathlock

Tuknir Deathlock

Color = Green/Red
Rarity = LG(R)
Type = Summon Legend (2/2)
Cost = GGRR
Artist = Liz Danforth

Text (LG): Flying
<GRT>: Target creature gains +2/+2 until end of turn.

Flavor Text: An explorer of the Aether, Tuknir often discovers himself in the most unusual physical realms.

NO RULINGS

1.54 Ur-Drago

Ur-Drago

Color = Black/Blue
Rarity = LG (R)
Type = Summon Legend (4/4)
Cost = 3BBUU
Artist = Christopher Rush

Text (LG): First strike
Creatures with swampwalk may be blocked as if they did not have this ability.

Rulings

1.55 Vaevictis Asmadi

Vaevictis Asmadi

Color = Black/Red/Green
Rarity = LG (R) / CR (U1)
Type = Summon Elder Dragon Legend (7/7)
Cost = 2BBRRGG
Artist = Andi Rusu

Text (LG): Flying
: Gain +1/+0 until end of turn.
<R>: Gain +1/+0 until end of turn.
<G>: Gain +1/+0 until end of turn.
Pay <BRG> during your upkeep or Vaevictis Asmadi is buried.

Text (CR): Flying
During your upkeep, pay <BRG> or bury Vaevictis Asmadi.
: +1/+0 until end of turn.
<R>: +1/+0 until end of turn.
<G>: +1/+0 until end of turn.

Rulings

1.56 Xira Arien

Xira Arien

Color = Green/Red/Black
Rarity = LG (R) / CR (U1)
Type = Summon Legend (1/2)
Cost = GRB
Artist = Melissa Benson

Text (LG): Flying
<GRBT>: Target player draws one card.

Text (CR): Flying

<BRGT>: Target player draws a card.

Flavor Text: A regular guest at the Royal Masquerade,
Arien is the envy of the Court.
She appears in a new costume every hour.

NO RULINGS
